

Founder's Program for *The Video Game Machine*™ Begins Today

Plymouth, MI. – May 29, 2019 - Today, Stardock announced the start of the Founder's Program for *The Video Game Machine*, a sandbox game where players can create, play, and share video games of their very own.

"If you play games, odds are you've wanted to try making one too," said lead designer Scott Tykoski. "*The Video Game Machine* is a game that lets you pick a genre, choose some rules, and unleash your inner game designer."

An alpha for the game released today and includes the first two genres: Platformer and Adventure. Players are encouraged to leave feedback on Stardock's [forums](#) in order to participate in the development process.

"Player feedback is so important at this stage," said Tykoski. "The game has been designed to be easy enough that anyone can create their own games while still having enough power that savvy gamers can create truly unique games with it. We want to make sure that everyone is having a good time and that the process for creating is as intuitive as we want it to be."

Some of the game genres players can expect to find in *The Video Game Machine* as it develops are side-scrollers, shoot 'em up, and adventure. The genre choice takes care of the game's basic game mechanics. From there, the player sets up the game's rules and selects the characters they want in their game such as knights, superheroes, ninjas, cats, and more.

The Video Game Machine includes a host of pre-made games that players can edit, or they can start with a blank slate and start creating. Players can share their games online, as well as download games made by others to try them out.

The Video Game Machine is \$9.99. Users can join the Founder's Program and play the alpha right away at www.TheVGM.com. To learn more about the alpha, visit the [forums](#).

Screenshots: [1](#) | [2](#) | [3](#) | [4](#) | [5](#) | [6](#)

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Contact press@stardock.com for media inquiries.

About Stardock: Stardock is a developer and publisher of games and PC software founded in 1991 by internationally recognized technologist Bradley Wardell. Its games include Sins of a Solar Empire, Offworld Trading Company, Star Control: Origins, Galactic Civilizations and Ashes of the Singularity. Visit www.stardock.com to learn more.